



ARTIST // AUDEKA
RELEASE // LOST SOULS LP
LABEL // METHLAB
RELEASE DATE // 23.09.2016

There will come to exist a forgotten future land - a time and place where technology is indistinguishable with magic and black science is pursued by those who would wish to unlock the secrets of reality. In the depths of the planet's darkest night, whilst the village of Ethrane slept in the embrace of the mountains above - a trio of explorers of the veil between dimensions were about to break the barrier between this universe and the next...

It was the sprawling face of black eternity that greeted them, spilling through the rift and eviscerating them - flooding through the deep tunnels of their order's bunker and up into the cold, free night. It moved swiftly, sleekly positioned between dimensions and descending upon the village below. Rapidly it fed - blinking the unaware citizens with precision across time and space with its bleak fields, displacing their purest and most prime out of existence and across the dimensional skein.

Following up acclaimed releases on respected labels Bad Taste and Terminal, US production trio Audeka present their debut 'Lost Souls' LP on MethLab Recordings. 3 years in the making – these 15 tracks take listeners on a diverse journey through incredible sound design crossing drum and bass, dubstep, techno and experimental genres - sometimes hard-hitting, other times verdant and lush, always with a deep appreciation for complex structure and texture. Featured by UKF and supported by Noisia and Moody Good – the Lost Souls LP represents a firm step into the sphere of electronic music, demonstrating the depth of Audeka's diverse and unique vision.

The 15 tracks of the LP tell a story of a warrior crossing dimensions to confront a powerful dark force that took his people – a quest to be re-united with his love. Each track is accompanied by a unique illustration from revered alternative artist SHVLFCE, as well as a narrative released through the MethLab social media channels and soundcloud over the weeks up until the release date.

